

# FAT DRAGON GAMES

Making Fantasy Fantastic



## Welcome to the E-Z line of card models from Fat Dragon Games!

First and foremost, I wish to thank you for purchasing this set. Without your support, Fat Dragon Games would not be in business. I welcome any and all comments or questions about our products and I do answer all of our e-mail personally. Please do not hesitate to e-mail us for any reason, we love hearing your ideas and comments. Check our web site [www.fatdragongames.com](http://www.fatdragongames.com) for photos of our built up model sets and for announcements of exciting releases in our **E-Z Dungeons**, **E-Z Future**, **E-Z Heroes** and **E-Z Battlefields** product lines.

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**President**  
**Fat Dragon Games**  
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Now, on to the modeling...

We have made every attempt to design the models you have purchased to be as easy as possible to assemble. Yes, we realize there may be more efficient way of designing several of these pieces, but ease of assembly for the novice card modeler was our primary concern. Before you can construct your model, you will need some basic supplies:

**Glue:** While white school glue (Elmers) will work on these models, this type of glue contains too much water to make really nice looking models (it warps the paper). We recommend a good quality glue stick or even better a liquid paper glue pen. We use UHU OFFICE PENS for our models-the applicator puts a small amount exactly where you want it and it has a non clog tip. You can get these from [www.saunders-usa.com](http://www.saunders-usa.com)

**Base material (optional):** All of the models shown in our photos have been mounted on black foam-core. This is cheap (about \$2.50 for a 20x30" sheet at discount stores). This will weight your pieces down so they don't easily move if the table is bumped.

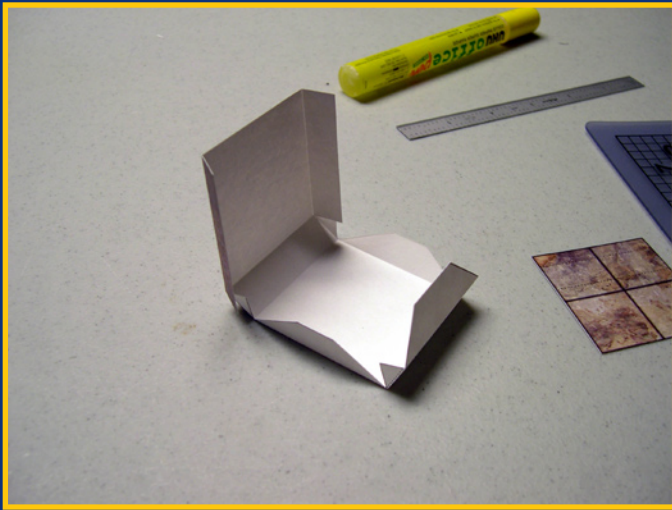
**Card stock:** You will need a supply of white letter size card stock. This is available at any office supply or discount store in the school/office supply section.

**Tooth picks:** These come in handy to apply glue to small areas.

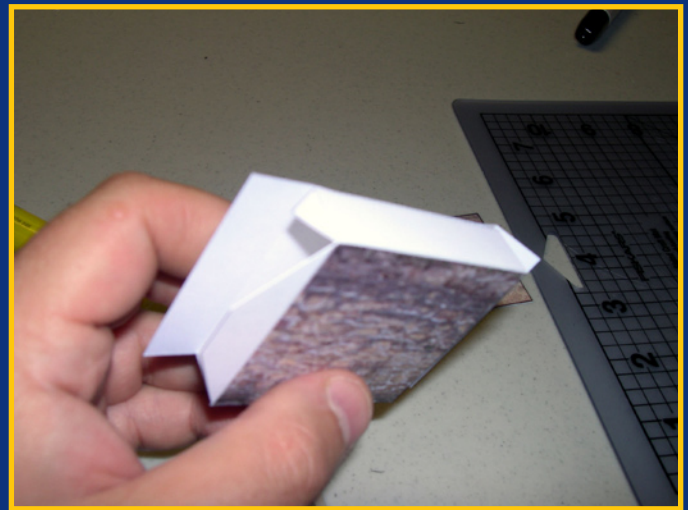
**Wet paper towels or hand wipes:** Very useful to clean your fingers off whenever you get glue on them. This will keep you from getting excess glue on your models.

**Colored markers:** A black, gray and brown marker is useful to touch up white edges on your finished model.

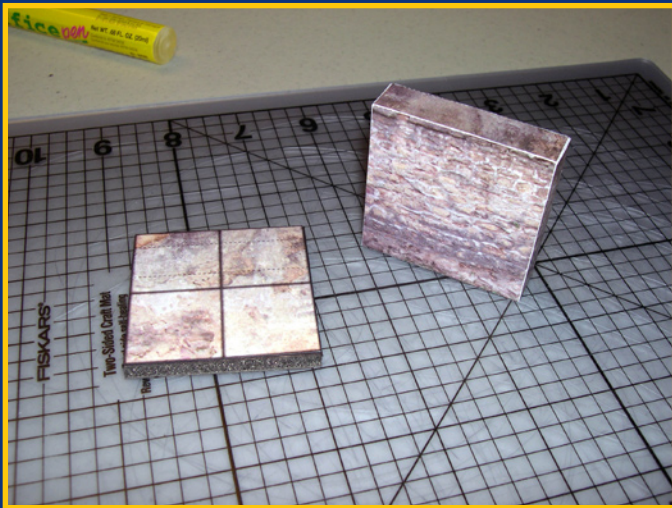
While the models shown in this basic instruction booklet are from our E-Z Dungeons Basic Set, the same principles apply to all of our E-Z model sets. Before cutting each piece from the page, we recommend you first score all of your fold lines (dashed lines) by lightly dragging the knife across them. Do not apply pressure and just let the weight of the knife break the surface of the paper without cutting completely through it. Any fold lines that require rear scoring can be done after you cut the piece out. Simply cut a small 'tic' mark at each edge of the dotted line so you can see it from the back and then score the line. Test fold your model into its final shape prior to gluing and make sure all parts fit when they should. If this is your first card model set try one of the smaller wall sections first. This will teach you all of the basic skills necessary to assemble slightly more complex pieces.



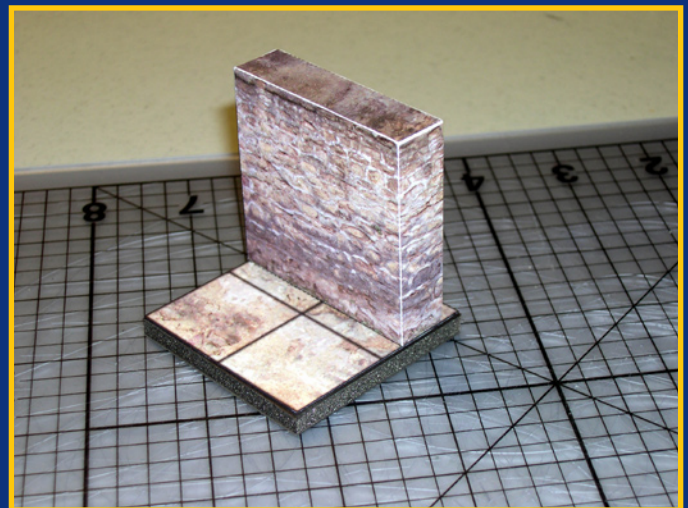
1: After cutting and scoring the piece, test fold to final shape.



2: Start by gluing the bottom edge tab first and allow to dry.



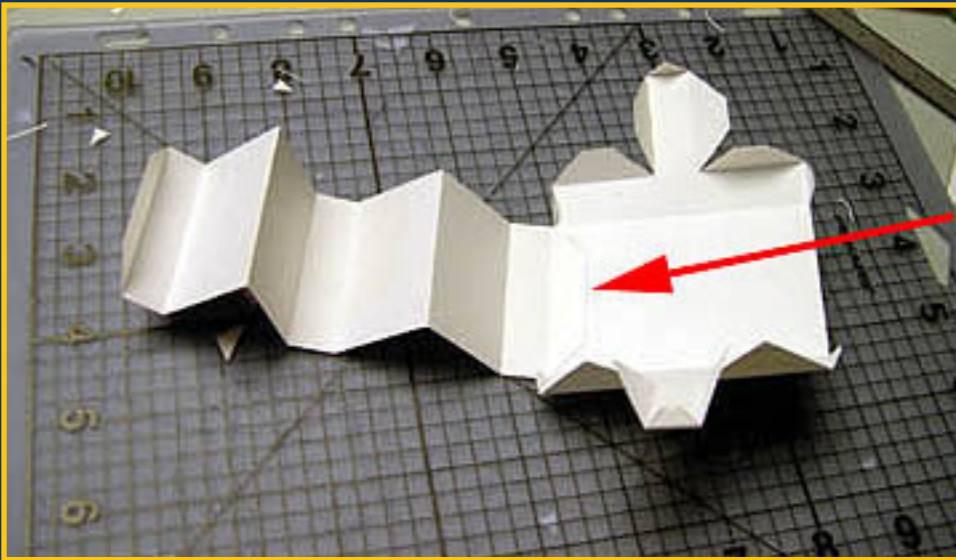
3: Once the bottom tab is dry, glue the next two tabs. While these are drying you can glue the floor piece to a section of foam-core art board (we recommend using black foam-core).



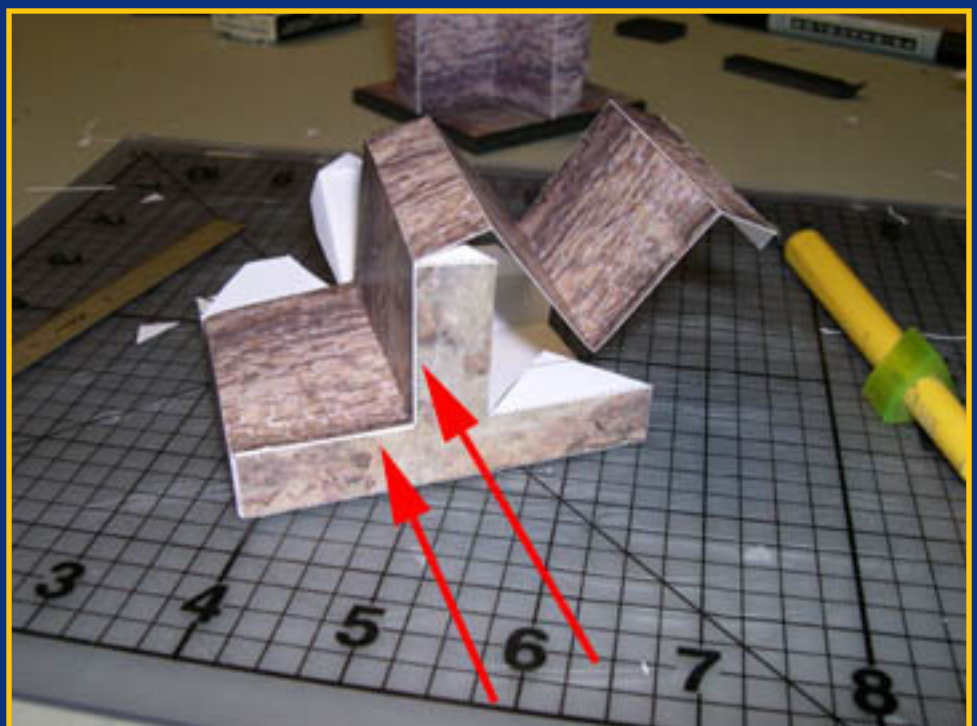
4: Once both subsections are dry, just glue the wall to the floor. You may also wish to 'edge' the floor piece with a black marker.

Some of the other wall sections may appear to be harder to assemble, but if you follow the same steps as with the basic wall section they will not be a problem to assemble (hey-remember it's 'E-Z'!). As with the basic wall section, prefold the entire model to make sure you understand how it will glue together.

Study your model and work in stages. On this 'T' corner model, start by gluing a single tab and allowing to dry before moving on. Sometimes it is advantageous to have several models under construction so you can switch between them as things require drying.



Keep working with the model, gluing one or two tabs at a time. Once finished, glue it to the floor section.







Finally, we tackle what many of you may consider the to be the most intimidating model in the set, the curved wall section. It's not hard if you know a little trick. When making the curved wall pieces we recommend making a 'form' out of foam core (use the top or bottom wall piece as a template). Glue the wall ends together and let dry. Then insert the foam-core form into the wall. This will give it the curved shape and keep this shape while you glue the upper and lower pieces to it.

Once the form has been inserted, begin gluing the bottom piece. Only glue a couple of tabs at a time and wait for them to dry. Once the bottom is done you should have no problem gluing the top in only a couple of steps as the wall will be holding its shape better with the spacer inside and the bottom glued in place.

